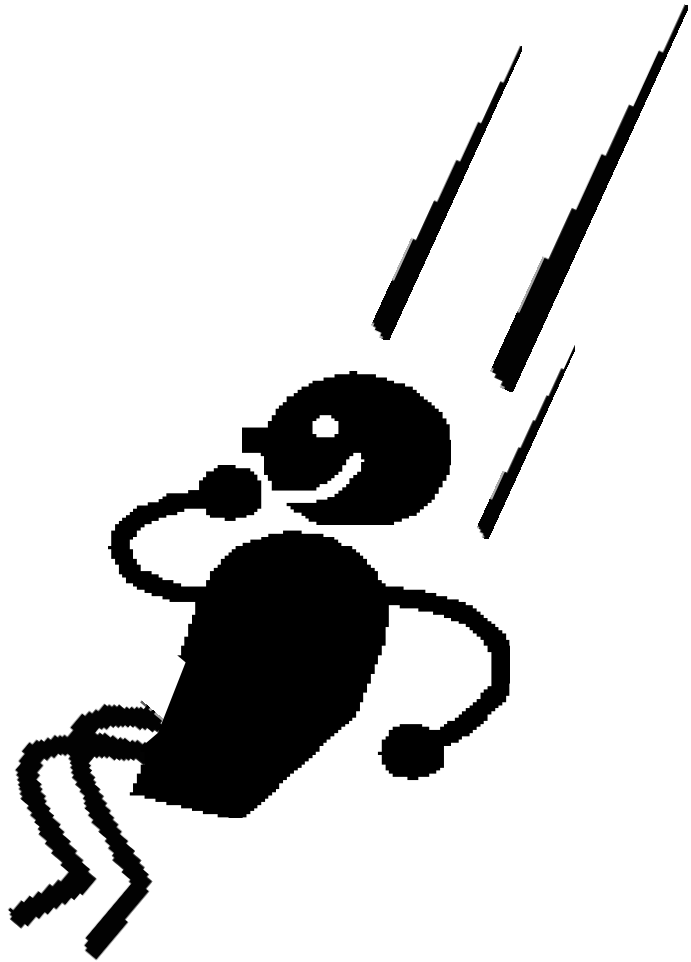


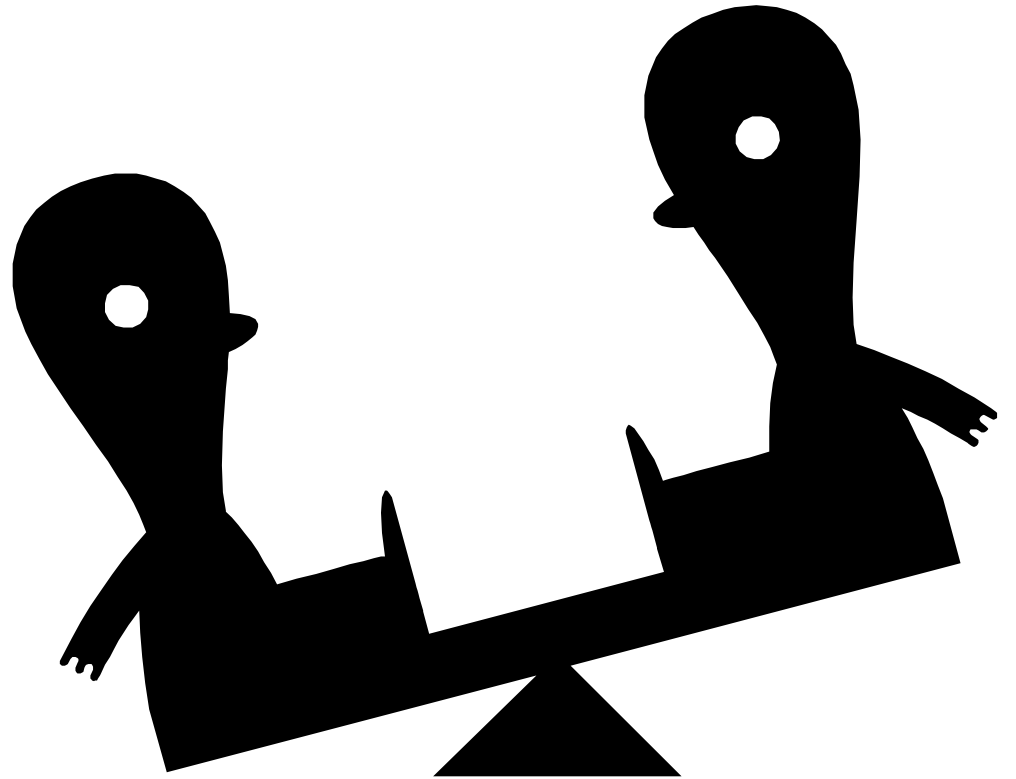
Remarque : ce référentiel peut être utilisé pour décrire ou représenter un parcours simple, après une activité en motricité.



SAUTER

sauter

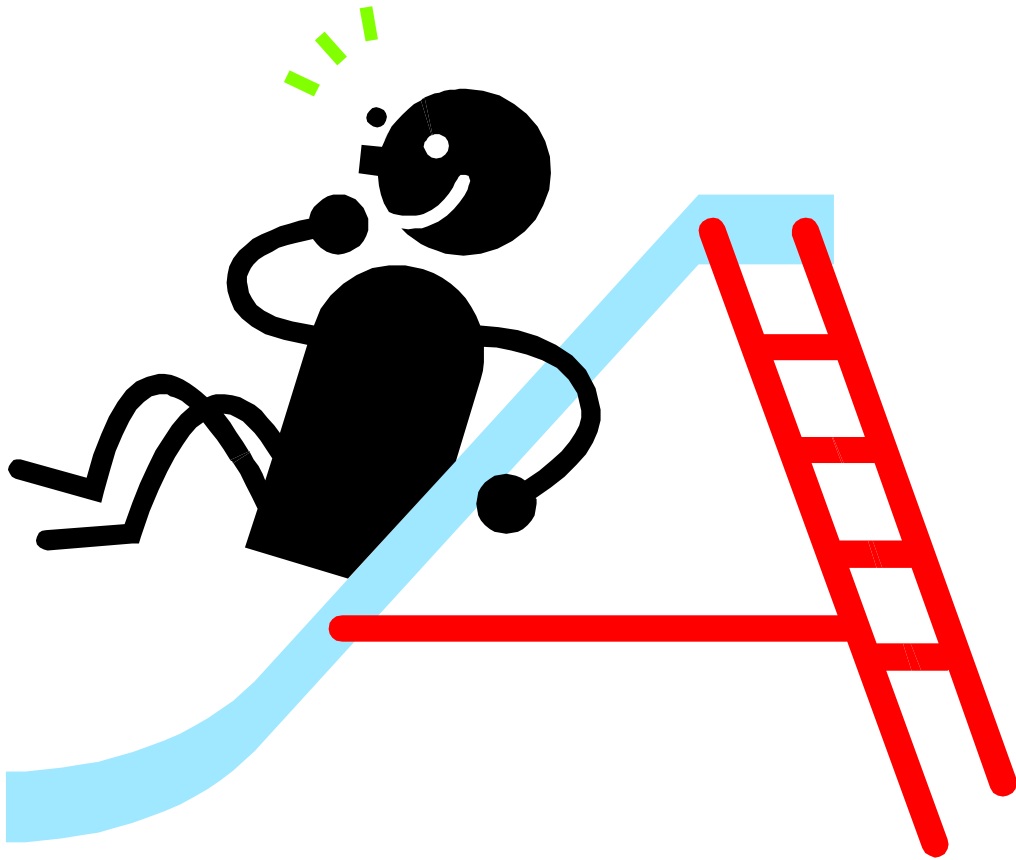
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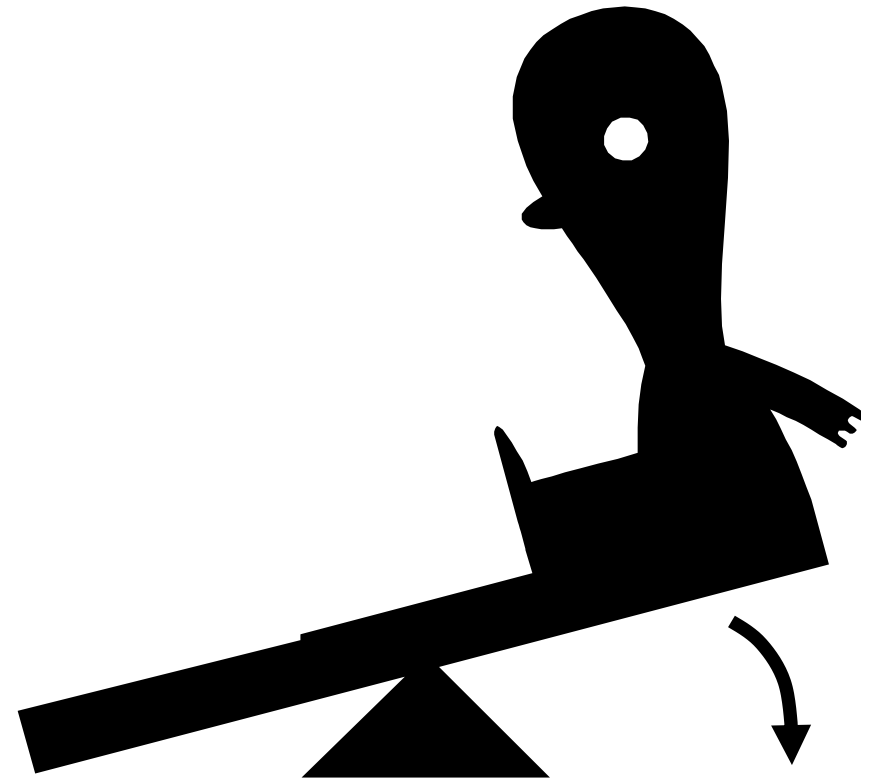
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balancer

balancer



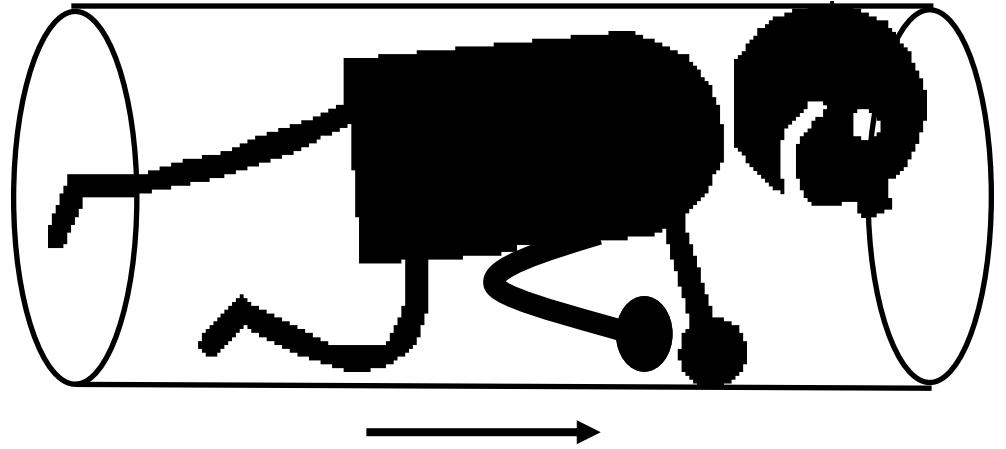
GLISSER
glisser
glisser



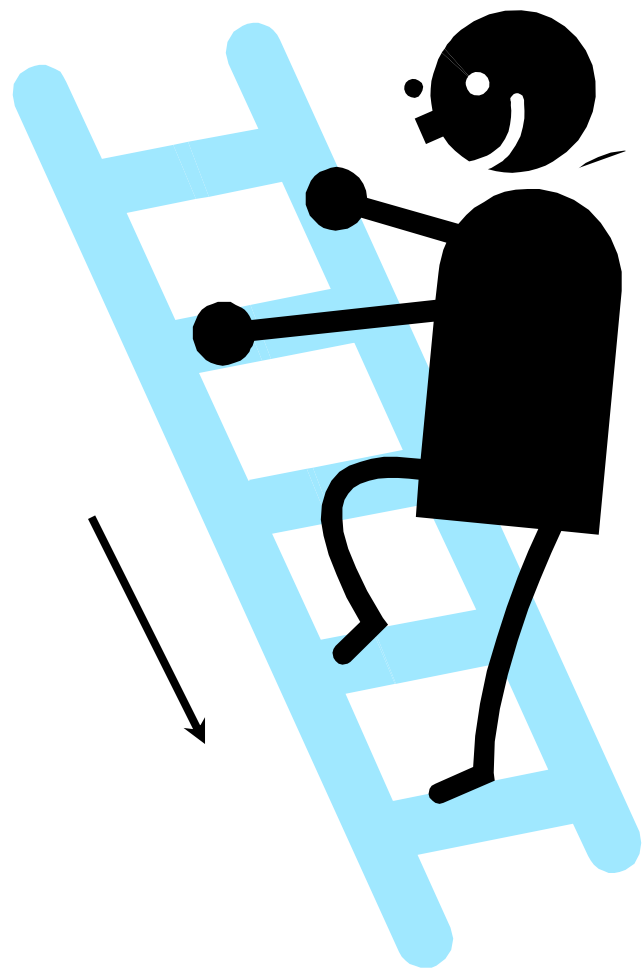
BASCULER
basculer
basculer



GRIMPER
grimper
grimper



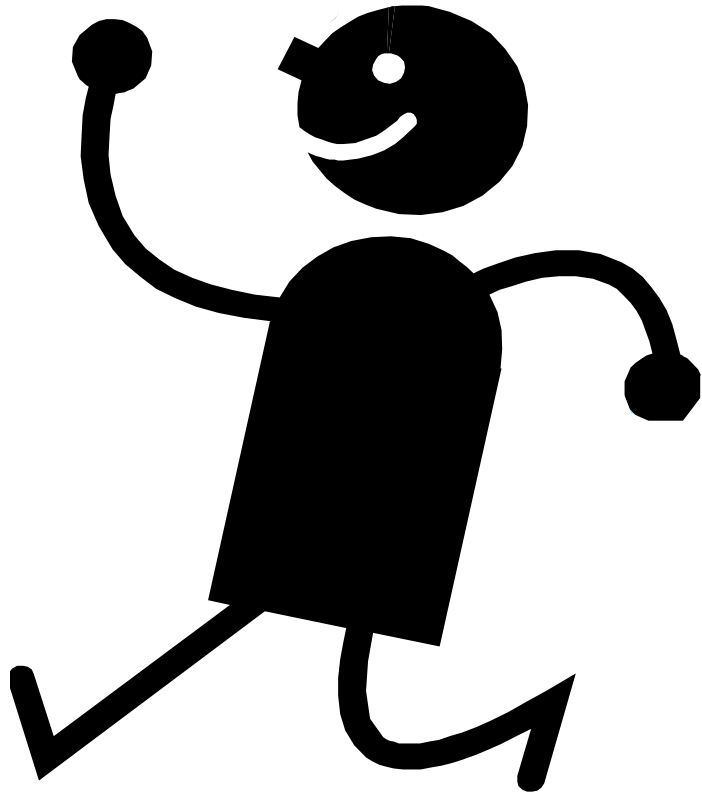
RAMPER
ramper
ramper



DESCENDRE
descendre
descendre



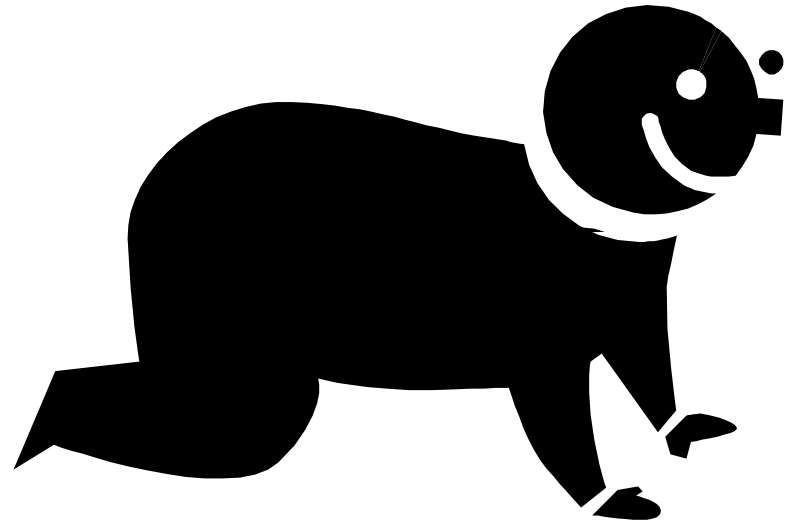
FRANCHIR
franchir
franchir



MARCHER

marcher

marcher



MARCHER A QUATRE PATTES

marcher à quatre pattes

marcher à quatre pattes



ENJAMBER

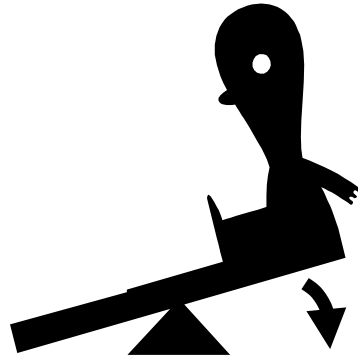
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enjamber



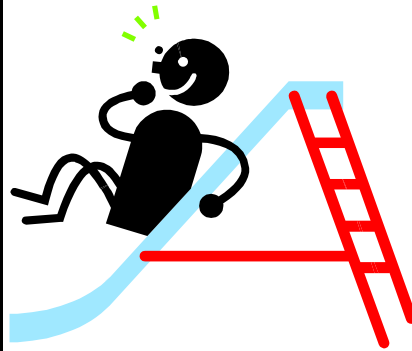
SAUTER

ALABI



BASCULER

ALABI



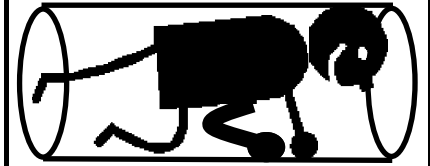
GLISSER

ALABI



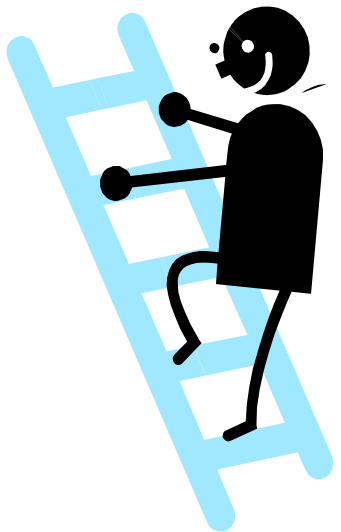
GRIMPER

ALABI



RAMPER

ALABI



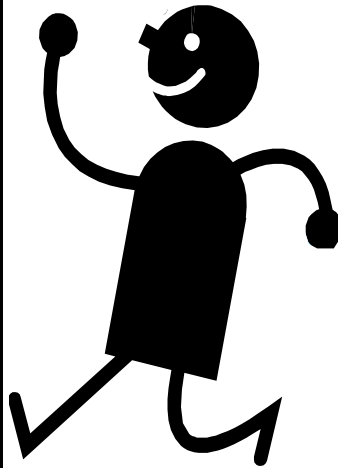
DESCENDRE

ALABI



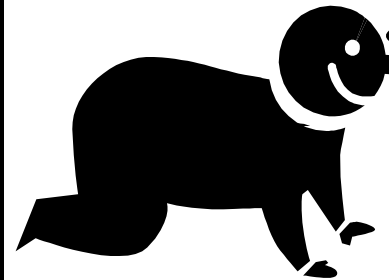
FRANCHIR

ALABI



MARCHER

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MARCHER A
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